**Name: Shefany Shanavas**

**Roll No: 37**

**Batch: MCA B**

**Date: 07-06-2022**

**OBJECT ORIENTED PROGRAMMING LAB**

**Experiment No : 30**

**Aim**

 Program to demonstrate the working of Map interface by adding, changing and removing elements.

**Procedure**

import java.util.\*;

class HashMapDemo {

public static void main(String args[]) {

Map<String, Integer> hm = new HashMap<String, Integer>();

hm.put("Anu", new Integer(1));

hm.put("sinu", new Integer(2));

hm.put("Jinu", new Integer(3));

for (Map.Entry<String, Integer> me : hm.entrySet()) {

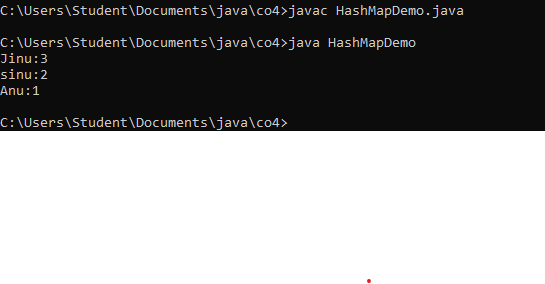
System.out.print(me.getKey() + ":");

System.out.println(me.getValue()); }

}

}

**Output:**

****